

SKABB League is proud to announce the Pre Octogre 7s at Chaos Cards in Folkestone. 11/10/24

Why wait till Saturday to injure your opponent when you can do it the night before.

Tickets are £5 to cover cost of trophies and venue costs payable to Skabbleague@gmail.com - please send as friends/family and include "pre-Octogre 7s", and your naf name & number in the text.

We prefer that all participants are NAF registered. You can head to <https://www.thenaf.net/about-the-naf/join-the-naf/> and sign up in advance

Registration from 1730, first game starts at 1800, and will consist of 3 x 1hr games.

Rulespack

Blood Bowl Sevens is different from regular Blood Bowl in a few important ways.

Pre Octogre Sevens follows the rules as per the latest Blood Bowl supplement - Death Zone with the team building exceptions below

It is a shorter, smaller, faster variant of the game, played by amateurs who tend to fall over a lot.

Resurrection Tournament

Because this is a short tournament with games back to back, the scouts for the Pro leagues won't have time to take players off to the draft, and we will be using Resurrection type rules as well.

Team Building

Teams are built to a budget of 600,000 gold coins.

Teams can take any Sevens inducements. Wizards, cards, desperate measures, mercenaries and star players are banned.

Teams can be selected from any of the 30

Teams can only have a maximum of 11 players on the roster.

Maximum of 4 positional per team.

You may purchase team rerolls. which cost double their normal price. We do discourage this behaviour though.

Skills Package

Each race receives a number of skill points dependent on their Tier.

Primary skills cost 1 skill point

Secondary skills cost 2 skill points

No stacking of skills is allowed.

Tier 1 (1 Skill Points)

Amazon, Dark Elf, Elven Union, High Elf, Skaven, Underworld Denizens, Wood Elf

Tier 2 (2 Skill Points)

Chaos Renegades, Human, Imperial Nobility, Lizardmen, Norse, Old World Alliance, Orc, Vampire

Tier 3 (3 Skill Points)

Chaos Chosen, Chaos Dwarf, Dwarf, Khorne, Snotling,

Tier 4 (4 Skill Points)

Black Orc, Necromantic Horror, Nurgle, Shambling Undead, Tomb Kings

Tier 5 (5 Skill Points)

Goblin, Halfling, Ogre

Tournament Scoring

Win 20 points

Draw 10 points

Concession -50 points

Bonus Points

TD 1 per TD (max 3 per game)

Cas 1 per Cas (max 3 per game) - Only Cas that would give SPP count

Tie Breakers

First Roster submitted on time.

Second No re-roll or Leader skill used

Third TD

Four Cas

What to Bring

Your Sevens Team

Dice and Templates

A Sevens Pitch if you possess one